

Drive On Mars: Cyberspace Meets Outer Space (sketches_0366)

Extra Images



Figure 3: MER-A “Spirit” image return scene at JPL taken by B. Damer in early morning hours of January 5, 2004 just as DriveOnMars site was launched

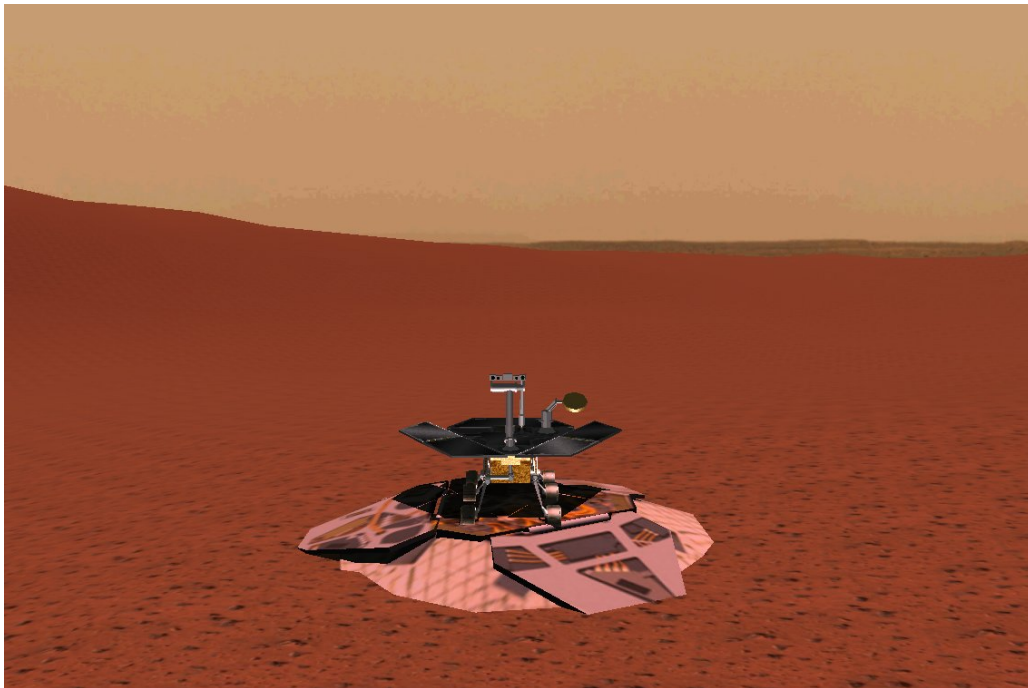


Figure 4: DriveOnMars virtual “Spirit” at Gusev Crater

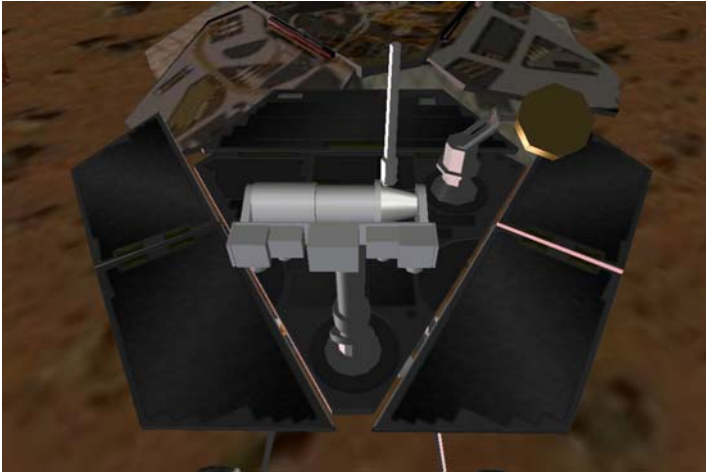


Figure 5: Virtual rover egress from lander, seen from above

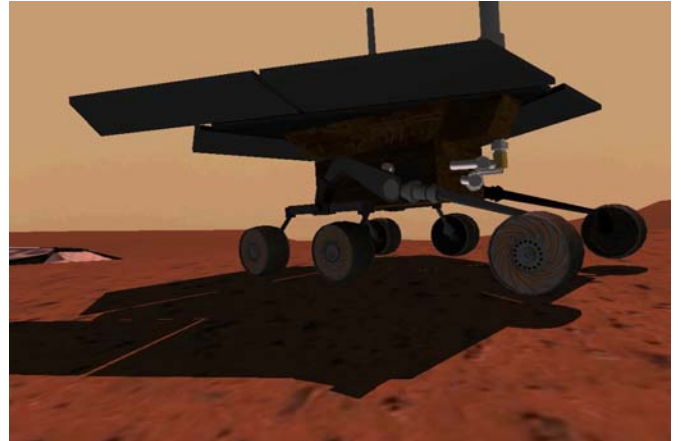


Figure 6: Virtual rover drive train showing rear rocker action on physics-based surface and shadow casting

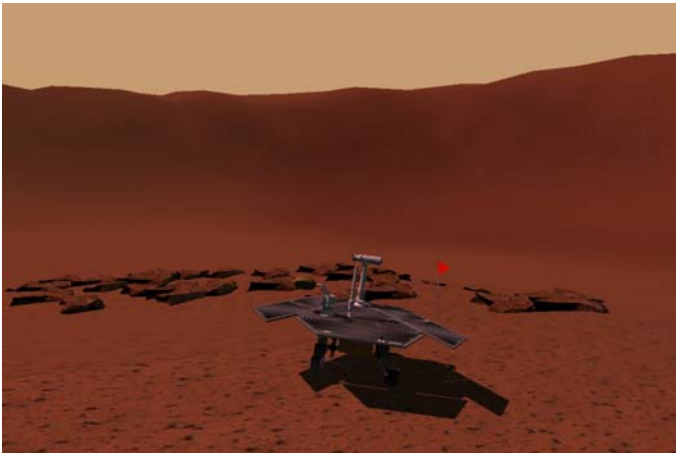


Figure 7: Virtual rover approaching virtual target rocks, conceptual Opportunity Meridiani Planum



Figure 8: Virtual rover extending simulated Rock Abrasion Tool (RAT) on robot arm

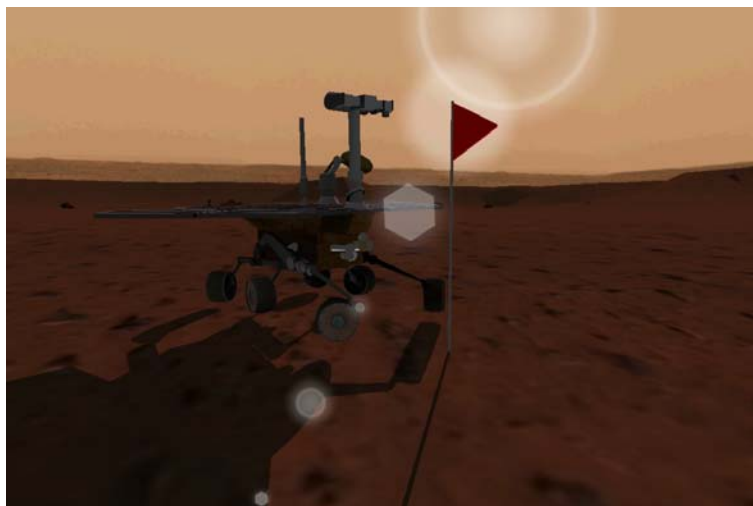


Figure 9: Sunset on virtual mars showing long shadows and rover "going to sleep"

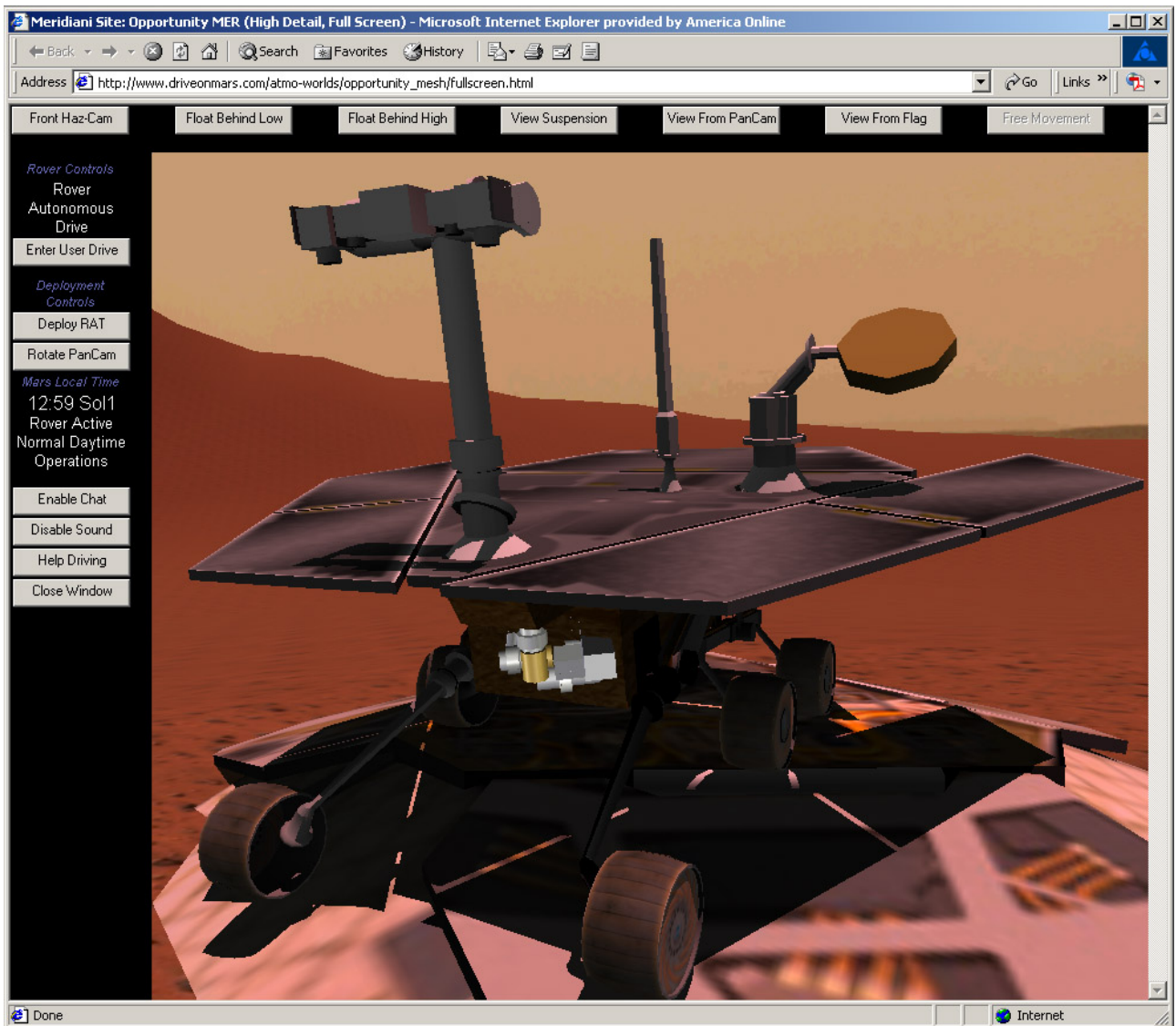


Figure 10: Drive On Mars web interface showing controls allowing the user to position their point of view (camera) as well as other features of the immersive simulation game



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